

Computing in the EYFS

Within the new EYFS curriculum the 'Technology' strand has been removed from 'Understanding the World' and has not been replaced with any updated quidance. However, computing and technology are still vitally important subjects to teach to Foundation children. Teaching computing within the curriculum ensures that children enter Year 1 with a strong foundation of knowledge. Computing lessons in the EYFS also ensure that children develop listening skills, problem-solving abilities and thoughtful questioning — as well as improving subject skills across the seven areas of learning.

We live in a technological world and there is no escape from the reality that technology is integrated into the lives of young children. Just as we ensure the children in our care are ready for the adult world by teaching them maths and literacy, we should also make sure that they are fluent in computer literacy and all-important e-safety. Development Matters ELG How this achieved in EYFS Sticky Knowledge: By the end of EYFS the children will know... Reception: Personal, Social and Emotional Throughout the year Knowledge: Personal, Social and Development: Managing self: Access to a range of technology in the Personal, Social and Emotional Emotional Be confident to try new activities classroom (see below) Development Development: and show independence, resilience I can wait a short amount of time for Interactive games and activities on the IWB Show resilience and and perseverance in the face of something I want eq: an App to work, Using Google Earth to look at different parts perseverance in the face challenge. of the UK and the wider world. a turn on the IWB Explain the reasons for rules, know of a challenge. Use of Google to find facts and information I know how to complete a familiar right from wrong and try to behave task independently and with support: Use of Google maps to plan our route when Physical Development: accordingly a computer programme / Beebot. going on trips Develop their small Expressive Arts and Design: I can select tools and resources that I Access to old and new technology in the home motor skills so that theu Creating with Materials: need to complete a task of my own Safely use and explore a variety of can use a range of choosing. Use of iPads to record Rainbow Challenges. materials, tools and techniques, tools competently, safely I know how to be safe online. Access to Purple mash on iPads experimenting with colour, design, and confidently. I know that a password is private and texture, form and function. Know and talk about the should not be shared Resources in the provision Understanding the World: Past and different factors that A range of technology is available within the support their overall

sensible amounts of 'screen time'

health and wellbeing:

Expressive Arts and Design:

Explore, use and refine a variety of artistic effects to express their ideas and feelings.

Present:

- Talk about the lives of people around them and their roles in societu.
- Know some differences and similarities between things in the past and now, drawing on their experiences.

People, Culture and Communities:

Describe their immediate environment using knowledge from observation, discussion, texts, maps. classroom for the children to access, both independently and with an adult.

- Light boards
- Beebots
- CD players
- Interactive white boards
- iPads
- Sound buttons
- -Old and new technology in the home corner

Autumn

Using the iPads to access a range of apps.

Physical Development

- I know how to use an iPad or tablet
- appropriately.
- I know how to use my fingers on a touch screen and control a mouse/touchpad on a computer.
- I understand we need to have 'sensible' amounts of screen time.

Understanding the World

I know how to use a camera ie: on an iPad.

Computing



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 Autumn 2 Online safety Exploring Purple Mash on the iPads Looking at technology from the past Spring 1 Preparing for programming- positional language games Spring 2 Introduction to the Beebots 	particular purposes. I know how technology is used in my own home. I know that technology has changed since my adults were young. Expressive Art and Design Children can safely use a range of technology for a purpose.
 Summer 1 Introduction to the Chromebooks Summer 2 Selecting from a range of technology / apps for a purpose 	Computer, iPad, tablet, App, button, mouse, screen, keyboard, Google, information, internet, instruction, robot, save, sequence, instructions, algorithm, left, right, forwards, backwards turn, search, safety, online, password, SMART rules.